# Tumby Bay and District Cricket Association

# **Constitution**

# 1. <u>Name</u>

The name of the Association shall be: "Tumby Bay and District Cricket Association" here after referred to as the TBDCA.

# 2. Aims and Objectives

The aim of the TBDCA is to foster and develop cricket at all levels in the best spirit of the game.

## 3. Interpretation

Any difficulty in the interpretation of the Constitution, By-Laws, Match Conditions, Rules or Minutes of Official Meetings shall be resolved by a Special Meeting.

# 4. TBDCA Boundaries

There shall be no boundaries for the TBDCA.

# 5. Clubs

The membership of the TBDCA shall consist of those clubs that affiliate at the Annual General Meeting.

#### 6. Annual General Meeting

- a. The Annual General Meeting (A.G.M.) of the TBDCA shall be held not later than 15<sup>th</sup> of September.
- b. Officers to be elected at the A.G.M. of the TBDCA shall include: -
- President
- Vice President
- Secretary/Treasurer
- Assistant Secretary Treasurer
- Statistician/PlayHQ Co-Ordinator
- Publicity Officer

The nominations of President, Vice President, Secretary/Treasurer and Assistant Secretary/Treasurer will be arranged by each affiliated club in turn, in the following order: -

- 1. Rovers
- 2. Ramblers
- 3. Colts
- 4. Lipson

To facilitate these nominations the following format will be used: -

President and Secretary/Treasurer from Club 1, Vice President and Assistant Secretary/Treasurer from Club 2, and so on through the cycle.

The nominations need not be members of the responsible club.

- c. Business shall include:
- Reports and an audited financial statement and balance sheet
- Setting Club affiliation fees
- Setting Club player registration fees
- Any other business deemed necessary by the TBDCA, Executive or the Clubs.
- d. Any notice of motion to alter the Constitution shall be made in writing to reach the TBDCA Secretary/Treasurer at least 21 days prior to the A.G.M.

#### 7. Minutes of the TBDCA

- a. The governing body of the TBDCA shall be the Clubs' Delegates, who will meet for the AGM and any other Special Meetings.
- b. Each affiliated Club shall be entitled to 2 Delegates.
- c. The quorum for any meeting of the TBDCA shall be a number, one more than the number of affiliated Clubs.
- d. Any motion, other than a motion altering the Constitution, may be altered or rescinded by a two-thirds majority vote at any subsequent Special meeting.
- e. The Chairperson shall have the right to a casting vote at all meetings of the TBDCA.
- f. A Special Meeting may be called at the discretion of the TBDCA President or Secretary/Treasurer. All Clubs have the right to request the TBDCA President or Secretary/Treasurer to call a Special Meeting.

#### 8. Tribunal

A three-person Committee (with one proxy) which must meet in person, shall be elected at the AGM for the purpose of: -

- a. Granting or refusing permission to play in the TBDCA
- b. Resolving any dispute or clarifying player registration and major round eligibility, put to it by any Club and reporting their findings to the TBDCA President.
- c. This Committee will have a quorum of three members and its chairperson will have the right to a casting vote. Each Club need not necessarily be represented on this Committee.
- d. The Committee's decision is final, and all clubs will accept the decision, with no right of appeal to be granted.
- e. The Committee should be guided, but not restricted by the constitution.

## 9. <u>Disputes</u>

- a. A written report of any dispute must be submitted to the TBDCA Secretary/Treasurer within 3 days of the dispute.
- b. A Special Meeting shall be called to resolve the dispute.
- c. The Special meeting shall have the power to impose any penalty.
- d. If the dispute concerns player registration or major round eligibility it may be put to the Tribunal.

#### 10. Player Registration

- a. Players who have not played in the Association previously, must become registered on paper or have their details transferred from their previous club on PlayHQ before they are eligible to play.
- b. Each club is to ensure that the minimum requirements set by the Association for player details including current addresses, phone numbers and birth dates are up to date on PlayHQ by October 1st of each season. Every player, existing or new is required to register & pay their registration fee at the beginning of every season to be eligible to play.
- c. A player who has played in the Association may play in another Association providing that they or their club, notifies the Association Secretary in writing prior to that player playing again in that season in the Association.
- d. A player will be deemed 'residential' if their primary living address during the current cricket season is within the Association area, which is defined, the whole of the Eyre Peninsula, except the city of Whyalla.
- e. The tribunal shall be empowered to determine whether a player who wishes to play cricket outside the Association area e.g. District Cricket or Adelaide Turf Cricket, to better his cricket career, may still be eligible to play for his Club in the TBDCA.
- f. A junior player (as defined by the TB&DCA Junior Committee) playing in the Tumby Bay & District Junior Cricket Association may play with the consent of the opposing captain on the day for any Club or Clubs without being registered in the TBDCA

#### g. Clearances

- 1. A clearance is only required for a player from club to club within the Association, if the player seeking the clearance played in the previous season in the Association.
- 2. A clearance application must be lodged via PlayHQ. A club has 7 days to reply.
- 3. If the players existing club does not reply within 7 days of the clearance being lodged then the player seeking the clearance will be automatically cleared.
- 4. Players may not be cleared after December 31st in the current season.
- 5. A clearance can only be refused if the Player seeking the clearance is unfinancial to his existing club.

#### 11. Major Round Eligibility

To be eligible to play in the TBDCA finals series a player must if residential:

- 1. Play five constituted games within the TBDCA programme with a minimum of three 50 over games (Henderson Shield matches excluded) subsequent qualification can be made up via T20 games.
- 2. If deemed nonresidential, players must play a minimum of five TBDCA minor round matches. If a player is eligible to play in more than one competitions final series, then the moment they play in another competitions final series they will be disqualified from taking any further part in any TBDCA finals matches.
- 3. A washed out, no result or forfeited match counts as a game played, provided relevant match details have been lodged as required. In the event of a forfeit, the forfeiting team members are not deemed to have played a match. Games not played due to the heat rule, do not count as games played.

#### 12. Official Score Sheets

- 1. Both teams are responsible for imputing their clubs match data/scorecard into MyCricket by 6pm on the day after completion of the match or a penalty, determined by the delegates at the Annual General Meeting will apply.
- 2. Each home club must send either an Official Score Sheet or digital copy of the score sheets (fielding votes included) to the Association Statistician at the completion of the match.

## 13. <u>Life Membership</u>

A nomination for Life Membership of the TBDCA may be made by the nominating club writing a letter to all other clubs and to the Association at least one month prior to the A.G.M. The nomination will be handled by a panel of 3 headed by the Association President. Life memberships are to be guided by the caliber of previous Life Memberships.

# Tumby Bay and District Cricket Association

# **By-Laws**

## 1. Playing Conditions

The following conditions for the A Grade & B Grade competitions shall be set at the A.G.M. of the Association:-

- Number of players per team
- Number of overs per innings
- Times of play
- Limitations on batsman and bowlers
- Major round format
- Penalties for late submission of score-sheets
- Any other conditions agreed to at the A.G.M.

#### 2. A Grade Dress Code

The following clothing shall be deemed acceptable uniform for A Grade cricket match: -

- Predominately white pants
- Predominantly white shorts with white socks
- Predominately white short/long sleeved shirts
- Predominately white jumpers/cardigans

(Clothing may incorporate cricket logos, brand names and colored bands, but no slogans or pictures)

With the exception of the following: Players whose clothing does not comply with the A grade dress code shall not be allowed to enter the playing arena during the course of any A grade match: -

- Players performing umpiring duties
- Persons not on the team sheet permitted by the opposition captains to substitute field.
- Junior players (who will be permitted to wear colored cardigans/jumpers)

#### Penalty for non-compliance

Loss of points obtained from match in which non-compliance takes place.

## 3. Coin Toss

- a. Before tossing for choice of innings, each captain must declare to the other, the name of the players comprising his team; and no player other than those named shall be allowed to play in the match, except with the consent of the opposing captain.
- b. Should a team not be ready to toss ten minutes before the starting time as laid down, then the attending team may claim the toss.

## 4. Overs Entitlement

- a. In the event of the side bowling first not bowling the required number of overs in the allotted time, the team bowling second shall be required to bowl as a maximum the same number of overs as the first side or alternatively until a result has been achieved.
- b. If the team batting first is dismissed before the compulsory closure of the innings, then the team batting second is entitled to its full complement of overs. (Note: Overs entitlement may vary if game has been shortened during first innings under by-law 7.)

# 5. <u>Declaration of Match Result</u>

a. A match shall be declared over as soon as a first innings result is achieved.

# 6. <u>Declaration of Innings</u>

The captain of the batting side may declare his innings closed at any time.

### 7. Interruptions of Play

- a. If the match is interrupted for more than 15 minutes due to adverse weather conditions or accident, during the first batting innings, the match shall continue by adjusting the number of overs as time permits using the following formula: -
  - 1. Divide initial playing time by original overs fixture e.g. 330 minutes divided by 100 overs = 3.3 mins/over.
  - 2. Calculate overs still to be bowled by dividing remaining playing time by mins/overs in step (1)
  - 3. Calculate new overs fixture by adding overs bowled and overs still to be bowled and divide total by two.

### **Example**

10 overs bowled in 30 minutes and 60 minutes lost due to rain.

This would leave 240 minutes of play remaining divided by 3.3 minutes = 72 overs still to be bowled.

Therefore, overs bowled (10) plus overs still to be bowled = 82 overs. 82 overs divided by two = 41 over fixture.

- b. The match will be declared a draw if during the first innings the game is required to be adjusted to a fixture less than 35 overs (A grade) and 25 overs (B grade)
- c. If the match is interrupted during the second batting innings due to adverse weather conditions or accident, the match time may be extended for a maximum of 30 minutes, however if a result has not been achieved at the conclusion of the extended playing time the match shall be declared a draw.

# 8. Tied Match

The match shall count as a tie when: -

a. Each side has completed one innings for the same total of runs.

## 9. Major Round Replays

- a. In the event of a draw or tie in any minor final, the match shall be replayed on the following Sunday as a new match. In the event of a draw or tie in the replay of any minor final, the team finishing higher on the Premiership table shall be declared the winner.
- b. In the event of a draw or tie in a grand finale, the match shall be replayed on the following Sunday as a new match. In the event of a draw or tie in the 1<sup>st</sup> replay of any grand finale, the match shall be replayed on the following Saturday as a new match. In the event of a draw or tie in the 2<sup>nd</sup> replay of any grand finale, the team finishing higher on the Premiership table shall be declared the winner.

#### 10. No Balls

The following deliveries shall be classed as a no-ball: -

- Any short, pitched delivery which is deemed to have passed the batsmen at a height above the batsman's head in his normal standing position at the crease.
- Any short, pitched delivery which is struck by the batsman whilst at a height deemed to be above his head in his normal standing position at the crease.
- Any delivery which does not encounter the pitch and is deemed to have passed the batsmen above his waist in his normal standing position at the crease.
- Any delivery which does not come into contact with the pitch and is deemed to have been struck by the batsman whilst at a height above his waist in his normal standing position at the crease.
- If at the instant of delivery, the fielding side has more than five fieldsmen on the leg side.

## 11. Scoring for No-Balls and Wides

- a. In the event of a no-ball or wide being bowled, the batting team shall be credited with any runs scored as a result of the delivery plus an additional one run penalty.
- b. Penalty runs and all runs scored as a result of a no-ball or wide (with the exception of byes and leg byes) shall be recorded in the bowlers current over and be included in the final calculation of runs scored against the bowler.

# 12. Points System

The following points system shall apply for minor round matches: -

First Innings Win	2 points
First Innings Loss	0 points
Forfeit Win	2 points
Forfeit Loss	0 points
Draw or Tie	1 point

<sup>\*</sup>Note – an abandoned game constitutes a draw

## 13. <u>Team Averages</u>

In the event of two or more teams gaining the same number of points, their relative position shall be determined by averages. For the purpose of ascertaining averages, the following system shall be adopted: -

The batting average for a team shall be obtained by dividing the total number of runs scored by the total number of wickets lost. The batting average against a team shall be obtained by dividing the total number of runs scored against it by the total number of wickets taken. The former shall be divided by the latter and the team having the higher quotient shall be considered to have the better performance.

## 14. Trophy Eligibility

- a. To be eligible for the bowling average trophy a player must take, as a minimum, a number of wickets equal to the number of minor round matches.
- b. To be eligible for the batting average trophy, a player must bat for at least 5 innings and score a minimum of 150 runs.

## 15. Harvest Break

The captain of the club calling a harvest break shall be required to notify all other club captains and the Association President by no later than 7.30am on the Saturday morning prior to the match.

#### 16. Hot Weather

On Friday night before games, if the temperature is forecast to be 39 or greater for Cummins on the last BOM forecast on that day, all games are to be transferred to Tumby Bay venues.

On Saturday morning, if the earliest BOM forecast for Port Lincoln is 39 or greater all senior games are to be called off and declared a draw. In the interest of player safety, if a Kett temperature reading is recorded of 39 or greater at the coin toss, (12.50pm) then all games are to be called off and declared a draw.